

Enterprise TROOPERS

Primary School Competition



Foundation Phase

Activity 2: What could we do?

Learning Objective

To generate ideas for an enterprise project.

Entrepreneurship Characteristics

Creativity

- Problem solving
- Lateral Thinking – ideas generation
- Innovation

Relationships

- Negotiation, persuasion and influence

Organisation

- Decision Making

Learning activities

Using ideas from the occupations identified in activity 1, introduce the idea of enterprise i.e. making and selling a product or providing a service.

Encourage pupils to think of ideas for a product they could make or a service they could provide. This could be linked with an appropriate event in the school calendar.

Ask pupils to consider:

- “What events are coming up?” e.g. Halloween, Christmas fayre.
- “What are we good at?”
- “How could we use our skills?”

Working in groups, pupils think about their ideas for a product or service. The favourite idea of each group is identified.

Each group of pupils present their best idea to the rest of the class giving reasons for their choice. Opportunity for peer feedback/assessment.

Hold a vote to arrive at a class decision on the best product/service.

Activity 2:

Foundation Phase

Learning outcome

Pupils are able to work with others to generate a range of simple ideas for an enterprise project.

Resources needed

- Interactive whiteboard
- School calendar

Curricular links

1. Foundation Phase Framework for Children's Learning

Personal and Social Development, Well-Being and Cultural Diversity

- To develop an awareness of what they are good at.

Knowledge and Understanding of the World

- To think creatively and imaginatively.

2. Literacy and Numeracy Framework

Literacy – Oracy across the curriculum

Developing and presenting information and ideas;

- Listening;
- Collaboration and discussion.

